



Notice of Race

Open Danish Championship for individuals in e-sailing (Virtual Regatta Inshore)

18-19 April 2020 Hosted by the Royal Danish Yacht Club

1 RULES

- 1. The championship is a "Danish Sailing Federation's Danish Championship"
- 2. The championship will be governed by the rules as defined in the *Virtual Racing Rules of Sailing*, this NoR and the Sailing Instructions
- 3. The latest international VR rules will apply
- 4. When the word 'shall' is used, it means that this phrase is mandatory.
- 5. Where eligible "Kapsejladsreglerne"/The Racing Rules of Sailing can be used (specifically around good sportsmanship etc)
- 6. The Statutes for Danish Championships in Sailing do not apply. However, all participants in the final round (20 participants) must be members of a sailing club affiliated to World Sailing, and the Danish Champion and other medal winners must be members of a Danish sailing club affiliated to Danish Sailing Association

2 ELIGIBILITY AND ENTRY

- 1. The championship is open to all, however only members of a Danish sailing club under Danish Sailing Association can win the Danish Championship title
- 2. Participants sing up using this website: www.kdy.dk/esailing
- 3. All participants shall have 2 devices available. 1 to follow race instructions live and 1 to participate on in the game
- 4. All participants shall register/check in on the dedicated Discord server found <u>HERE</u> and on the website

3 FEES

1. The Championship is a free of charge championship. No entry fee will be asked

4 SCHEDULE

- 1. Saturday April 18th and Sunday April 19th from 10.00 CET
- 2. Changes to the schedule will be announced at least 2 hours before the first warning signal
- 3. No warning signal will be given after 18.00 CET







5 SCORING

- 1. The Low Point scoring system will apply.
- 2. When fewer than 4 races have been completed, a boat's series score will be the total of her race scores
- 3. When 4-8 races have been completed, a boat's series score will be the total of her race scores excluding the worst score
- 4. When 9 races or more have been completed, a boat's series score will be the total of her race scores excluding the worst 2 scores

6. VENUE

- 1. Each race will be raced in the quick race menu (private race)
- 2. Entry codes will be displayed on the Discord server (LINK HERE)
- 3. If possible, physical "Hubs" will be created in collaboration with Yacht Clubs. There will be placed various places around Denmark, and each hub will additionally have a "local" championship for participants present at the hub. (to be determined in regard to Covid-19)

7 FORMAT

- 1. The format of the championship races will be based on the number of participants. It will be announced at least 30 minutes before the first start. We expect it will be 4 rounds
- 2. The first 2 rounds of the championship will consist of 4 races with max 20 sailors in each fleet
- 3. The races will be:
 - a. 1 race in 49'er, Upwind Long
 - b. 1 race in Nacra 17, Reaching Long
 - c. 2 races in Day Boat Racer, Upwind Long
 A total of 4 races in total will constitute a round

The top 5 in each fleet will progress to the next round

- 4. Qualifier round will be:
 - a. 2 races in 49'er, Upwind Long
 - b. 2 races in Nacra 17, Reaching Long
 - c. 2 races in Day Boat Racer, Upwind Long6 races in total will constitute a qualifier round

The top 5 in each qualifier fleet will progress to the next round

- 5. Gold race(s) will be up to 40 participants:
 - a. 1 races in 49'er, Upwind Long
 - b. 1 races in Nacra 17, Reaching Long
 - c. 1 races in Day Boat Racer, Upwind Long3 races in total will constitute a gold fleet round

The top 10 in the total scoring will progress to the next round carrying over their points from the total scoring to the Medal race

- 6. Medal race will be 10 participants:
 - a. 1 race in F50, Reaching Long







8. CONNECTIVITY AND PROTESTS

- 1. Disconnects, poor internet connection and other technical issues is not ground for redress or protests
- 2. This championship will utilize the rules build into Virtual Regatta and protests will not be heard

9. COURSES

- 1. The courses for the championship will be "Aarhus"
- 2. Course map is laid out in appendix

10. COMMUNICATION WITH PARTICIPANTS

- 1. All participants shall have 2 devices available. 1 to follow race instructions on the Discord server and 1 to participate on in the game
- 2. SailRanks will be used as scoreboard

11. PRIZES

- 1. The title "Danish Champion" is awarded to the best scoring participant who is a member of a Danish sailing club (DS-club) independent of his/her nationality. DS' championship medals (gold, silver and bronze) are awarded to the best three crews, who are members of a DS-club
- 2. Prizes will be given for the Medal race winner, and runner ups (1-5th)
- 3. Prizes in "Hubs" will be given to the hub winnder and runner ups (1-3rd) IF "Hubs are created
- 4. A number of extra prizes can be given

12. SAFETY EQUIPMENT

1. The race management advise participants to have a wrist strap on their device as well as a power cord to avoid sudden frustration actions

13. MORE INFORMATION

- 1. Before and after the regatta additional information can be obtained by contating: Email: kdy@kdy.dk
- 2. During the championship contact Race Comittee on:

Discord server: LINK HERE

Web page: https://kdy.dk/esailing.php
Email for championship: dm@esailing.dk

Event organizers: Philip Guhle, Lukas Mohr, Mads Ehrhardt







Appendix:

Courses – Upwind

Courses – Reaching



